

Glossary: Motion

<p>acceleration: the rate at which an object's velocity changes over a period of time</p> <p>acceleration due to gravity: acceleration of an object as a result of gravity</p> <p>average acceleration: the change in velocity divided by the time over which it changes</p> <p>average speed: distance traveled divided by time during which motion occurs</p> <p>average velocity: displacement divided by time over which displacement occurs</p> <p>carrier particle: a fundamental particle of nature that is surrounded by a characteristic force field; photons are carrier particles of the electromagnetic force</p> <p>deceleration: acceleration in the direction opposite to velocity; acceleration that results in a decrease in velocity</p> <p>dependent variable: the variable that is being measured; usually plotted along the -axis</p> <p>displacement: the change in position of an object</p> <p>distance: the magnitude of displacement between two positions</p> <p>distance traveled: the total length of the path traveled between two positions</p> <p>dynamics: the study of how forces affect the motion of objects and systems</p> <p>elapsed time: the difference between the ending time and beginning time</p> <p>external force: a force acting on an object or system that originates outside of the object or system</p> <p>force: a push or pull on an object with a specific magnitude and direction; can be represented by vectors; can be expressed as a multiple of a standard force</p> <p>force field: a region in which a test particle will experience a force</p> <p>free-body diagram: a sketch showing all of the external forces acting on an object or system; the system is represented by a dot, and the forces are represented by</p>	<p>vectors extending outward from the dot</p> <p>free-fall: the state of movement that results from gravitational force only</p> <p>friction: a force past each other of objects that are touching; examples include rough surfaces and air resistance</p> <p>independent variable: the variable that the dependent variable is measured with respect to; usually plotted along the x-axis</p> <p>inertia: the tendency of an object to remain at rest or remain in motion</p> <p>inertial frame of reference: a coordinate system that is not accelerating; all forces acting in an inertial frame of reference are real forces, as opposed to fictitious forces that are observed due to an accelerating frame of reference</p> <p>instantaneous acceleration: acceleration at a specific point in time</p> <p>instantaneous speed: magnitude of the instantaneous velocity</p> <p>instantaneous velocity: velocity at a specific instant, or the average velocity over an infinitesimal time interval</p> <p>kinematics: the study of motion without considering its causes</p> <p>law of inertia: see Newton's first law of motion</p> <p>mass: the quantity of matter in a substance; measured in kilograms</p> <p>model: simplified description that contains only those elements necessary to describe the physics of a physical situation</p> <p>net external force: the vector sum of all external forces acting on an object or system; causes a mass to accelerate</p> <p>Newton's first law of motion: a body at rest remains at rest, or, if in motion, remains in motion at a constant velocity unless acted on by a net external force; also known as the law of inertia</p> <p>Newton's second law of motion: the net external force on an object with mass</p>
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proportional to and in the same direction as the acceleration of the object, and inversely proportional to the mass

Newton's third law of motion: whenever one body exerts a force on a second body, the first body experiences a force that is equal in magnitude and opposite in direction to the force that the first body exerts

normal force: the force that a surface applies to an object to support the weight of the object; acts perpendicular to the surface on which the object rests

position: the location of an object at a particular time

scalar: a quantity that is described by magnitude, but not direction

slope: the difference in y -value (the rise) divided by the difference in x -value (the run) of two points on a straight line

system: defined by the boundaries of an object or collection of objects being

observed; all forces originating from outside of the system are considered external forces

tension: the pulling force that acts along a medium, especially a stretched flexible connector, such as a rope or cable; when a rope supports the weight of an object, the force on the object due to the rope is called a tension force

thrust: a reaction force that pushes a body forward in response to a backward force; rockets, airplanes, and cars are pushed forward by a thrust reaction force

time: change, or the interval over which change occurs

vector: a quantity that is described by both magnitude and direction

weight: 'the force mathematically as: $w = mg$ where g is the magnitude and direction of the acceleration due to gravity

y-intercept: the y -value when $x = 0$, or when the graph crosses the y -axis

Source: OpenStax College Physics (Accessed: 2023-05-08)